SikaSmart® CITY MANUAL

WEB SERVICES |MARTIN NOVAK

AUGUST 2013 | VERSION 1.0.0

BUILDING TRUST

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1 REQUIREMENTS

As Flash is not being supported on Apple and some other devices we had to find a solution to implement animations without using Flash. The SikaSmart application has been designed using the new HTML5 / JavaScript framework and therefore runs on all devices (some old browser restrictions apply). This should allow us to reach more devices and accommodate enough freedom of creativity for the future.

1.1 WHAT DO YOU NEED TO WORK WITH THE ANIMATION

You need a **suitable browser** which is able to render Html5 pages (see table browser requirements) and you need access to the **CQ system**.

Browser minimum requirements:

Browser	Minimum version
Internet Explorer*	9
Firefox	15 (Windows), 20 (Macintosh)
Chrome	25
Safari	5.1
Opera	12

Table: Browser minimum requirements

Note: we recommend using Firefox when working with the editor

2 ACCESSING THE SIKASMART EDITOR

Access the SikaSmart editor by entering the following URL in your browser:

http://144.76.75.148/editor/index.php

2.1 LOGIN

Please contact your Web Services responsible person to obtain the login details. Keep the login information at a save place and do not give it to other people.
Once you have received the login details please enter Username and Password and click the login button.

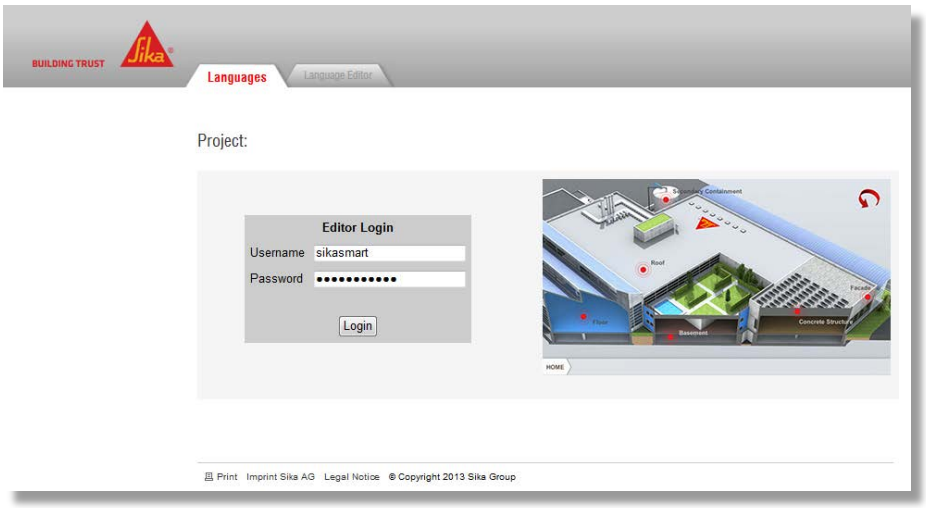


Image: the Editor Login Page

3 EDITING THE ANIMATION

After a successful login you will see the language selection page.

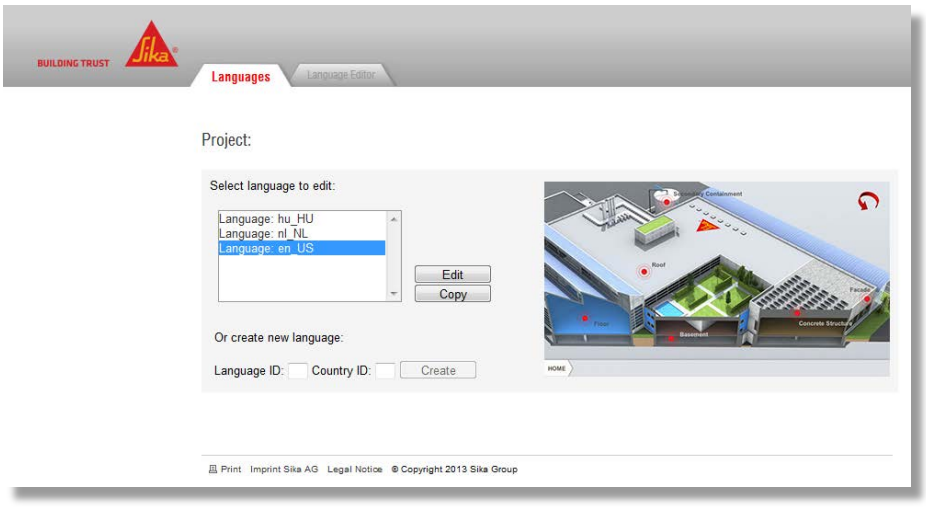


Image: language selection page

3.1 SELECTING A LANGUAGE

Please select your language (1) then click edit (2).
We have created all languages for you, there is **no action required** in the section create new language (3).

Image: selecting or adding a language

3.2 EDITING LABELS AND LINKS

After selecting the correct language for your country and clicking the edit button you will see the actual Labels and Links Page. On top you see the project name and the language you are currently editing.

(1) Please make sure you are in the correct project (there are more projects in the queue)
(2) Make sure you are editing the correct language!

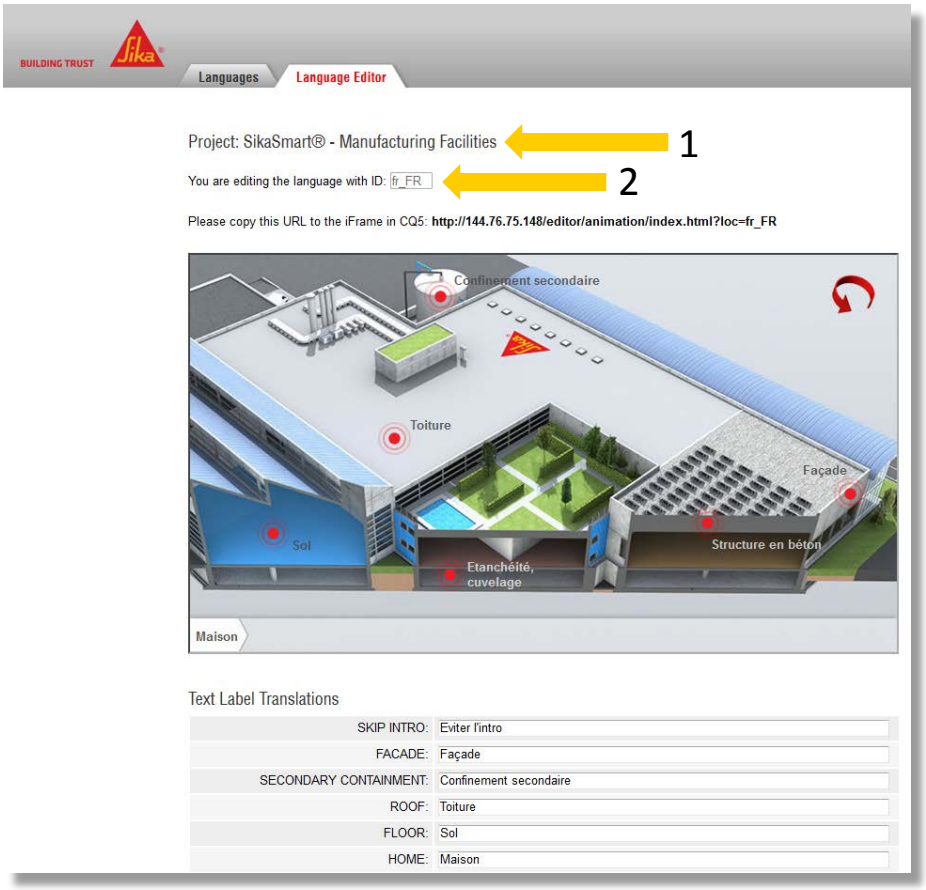


Image: Text Labels and Links Page

3.2.1 *TEXT LABELS*

Please translate the default language (English) on the left into your local language in the text fields on the right. At the bottom of the page you can click the save and preview button to see the results. The animation will reload and you can view the changes being made.

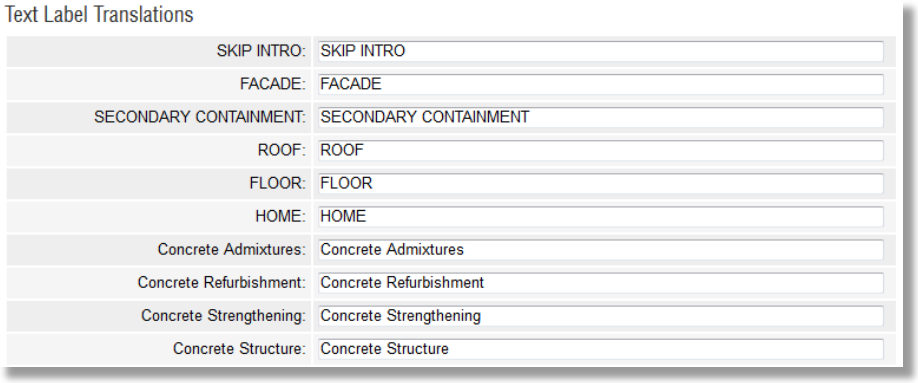


Image: Text labels

3.2.2 *HYPERLINKS*

All hyperlinks for the navigation end points can be set by copying the URL into the appropriate fields. Click the Visit Link button to test the link target.

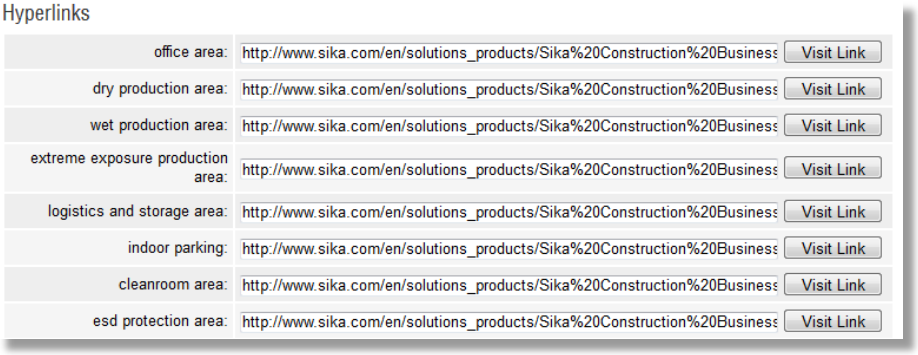


Image: Hyperlinks

3.2.3 *SAVING YOUR WORK*

At the bottom of the page you will find the following buttons.

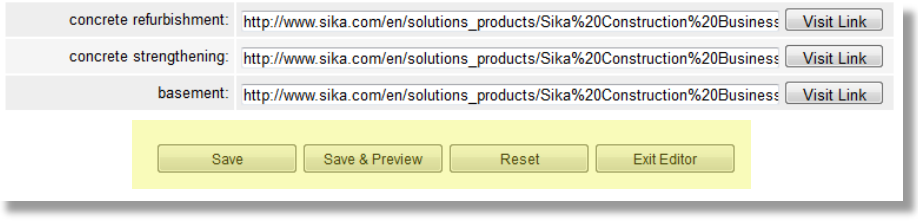
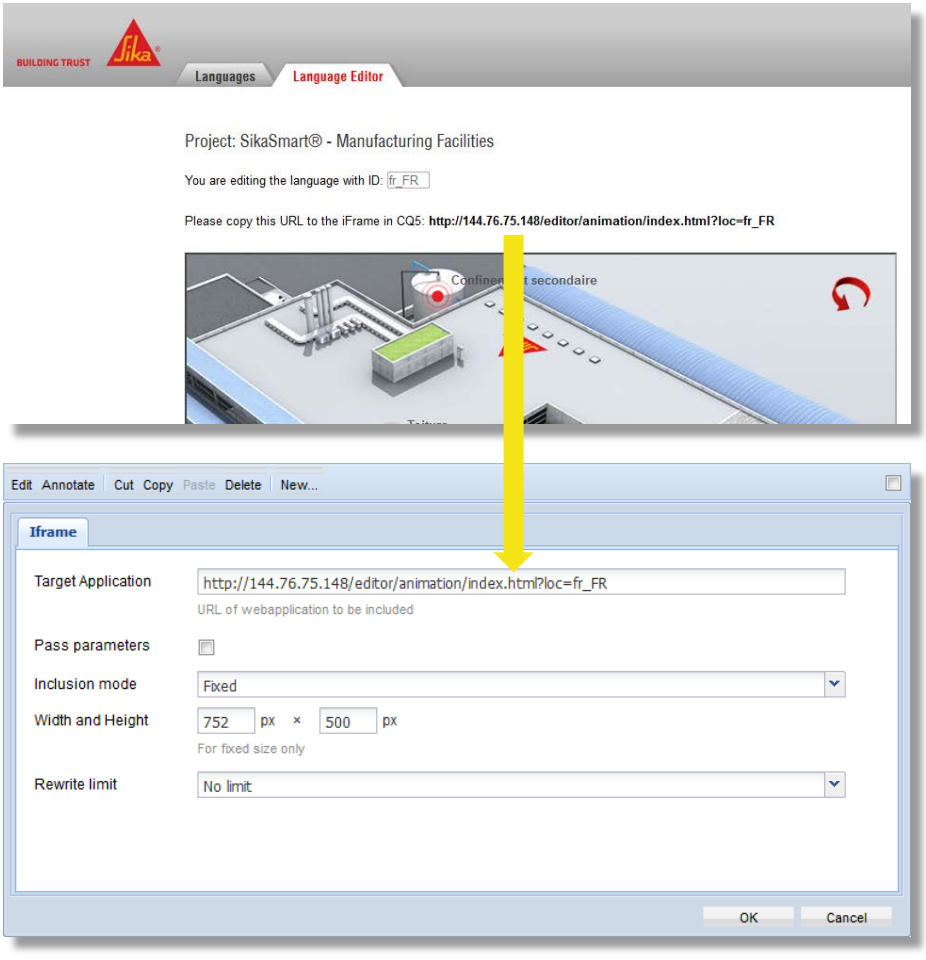


Image: Buttons at the bottom of the page

Save	Saves your work
Save & Preview	You will get a preview of the animation and your work will be saved
Reset	Use the “Reset” if you have made a mistake (go back to last saved state)
Exit Editor	Exit editor without saving

4 INTEGRATION INTO CQ

To show the animation on your website please create a **wide content page** in the appropriate section of your website. The animation will be loaded using an iFrame so please insert an **iFrame component** into your page. Then copy the URL shown on the editor page into the **Target Application Field** of the iFrame component and your animation is ready.
Please use the following settings:
Inclusion mode: **Fixed**
width and height: **752px X 500px**
Rewrite limit: **No limit**



Images: (top) Editor page with URL. (bottom) iFrame component

My notes: